



ATTRIBUTES AND RTTI

CODE FASTER!



ATTRIBUTES

“Attributes are a language feature in Delphi that allows annotating types and type members with special objects that carry additional information.

This information can be queried at run time. Attributes extend the normal *Object-Oriented* model with *Aspect-Oriented* elements.”

- Delphi documentation

ATTRIBUTES

- Code annotation

- Programmer annotates the code

- Run time querying

- Program reads those annotations and reacts accordingly

EXAMPLE

type

```
TMyClass = class  
  [MyAttribute]  
  FField: string;  
end;
```



IMPLEMENTATION

- Attribute = class
 - Descending from TCustomAttribute
 - Traditionally **not** starting with a T and ending in an Attribute

type

```
MyAttribute = class(TCustomAttribute)  
end;
```

SIMPLIFICATION

- Attribute part of the name can be removed in the annotation
 - Standard practice

type

```
TMyClass = class
  [MyAttribute]
  FField1: string;
  [My]
  FField2: integer;
end;
```



RTTI

```
ctx := TRttiContext.Create;  
try  
    t := ctx.GetType(aClass);  
    for f in t.GetFields do  
        for a in f.GetAttributes do  
            ...  
finally ctx.Free; end;
```

■ Attributes exist only when observed!



USEFUL HELPERS

- RTTIUtils
 - Robert Love
- DSharp.Core.Reflection
 - Stefan Glienke



PARAMETERS

- Attributes can accept parameters

type

```
TMyClass = class
    [StoreAs('ExternalField')]
    FField: string;
end;
```

CONSTRUCTOR

- Parameters are passed to an appropriate constructor **type**

```
StoreAsAttribute = class(TCustomAttribute)
```

```
public
```

```
    constructor Create(externalName: string);
```

```
end;
```



OVERLOADED ATTRIBUTES

- Attribute can accept different parameter types or variable number of parameters

type

```
TMyClass = class
```

```
  [StoreAs('ExternalField1')]
```

```
  FField1: string;
```

```
  [StoreAs('ExternalField2', true)]
```

```
  FField2: string;
```

```
end;
```

OVERLOADED CONSTRUCTORS

type

```
StoreAsAttribute = class(TCustomAttribute)
```

```
public
```

```
    constructor Create(  
        externalName: string); overload;
```

```
    constructor Create(externalName: string;  
        storeAsAttribute: boolean); overload;
```

```
end;
```

DEFAULT VALUES

type

```
StoreAsAttribute = class(TCustomAttribute)
```

```
public
```

```
    constructor Create(externalName: string;  
        storeAsAttribute: boolean = false);
```

```
end;
```



ADVANCED ATTRIBUTES

- Multiple attributes are allowed on one element

```
[Serialize]
```

```
[RootNode('Options')]
```

```
TewOptions = class
```

```
[Serialize] [RootNode('Options')]
```

```
TewOptions = class
```

```
[Serialize, RootNode('Options')]
```

```
TewOptions = class
```

ATTRIBUTABLE ENTITIES

- Attributes can be applied to
 - classes, records
 - fields, properties
 - methods, method parameters
 - non-local enumeration declaration, variable declarations
- Even to entities that are not accessible with RTTI!



PROBLEMS

- Not working on generic classes
- W1025 Unsupported language feature: 'custom attribute'
- Meaning can be unclear

```
[GpManaged(true)]
```

```
FList: TObjectList;
```





PRACTICAL EXAMPLES



AUTOMATICALLY CREATED FIELDS

type

```
TewOptions = class(TGpManaged)
```

```
strict private
```

```
    FActiveLanguage: string;
```

```
    [GpManaged] FEditor : TewOpt_Editor;
```

```
    [GpManaged] FHotkeys: TewOpt_Hotkeys;
```

```
public
```

```
    property ActiveLanguage: string read FActiveLanguage  
                                                write FActiveLanguage;
```

```
    property Editor: TewOpt_Editor read FEditor;
```

```
    property Hotkeys: TewOpt_Hotkeys read FHotkeys;
```

```
end;
```



OBJECT SERIALIZATION - XML

type

```
[XmlRoot('Person')]
TPerson = class(TObject)
...
public
  [XmlAttribute('First_Name')]
  property FirstName: String read FFirstName write FFirstName;
  [XmlElement('LAST_NAME')]
  property LastName: String read FLastName write FLastName;
  [XmlIgnore]
  property MiddleName: String read FMiddleName write
FMiddleName;
end;
```



OBJECT SERIALIZATION - INI

type

```
TConfigSettings = class(TObject)
```

```
...
```

```
public
```

```
  [IniValue('Database', 'ConnectionString', '')]
```

```
  property ConnectionString: String read FConnString  
                                     write FConnString;
```

```
  [IniValue('Logging', 'Level', '0')]
```

```
  property LogLevel: Integer read FLogLevel write FLogLevel;
```

```
  [IniValue('Logging', 'Directory', '')]
```

```
  property LogDirectory: String read FLogDir write FLogDir;
```

```
end;
```

UNIT TESTING - DUNITX

type

```
TMyExampleTests = class
```

```
public
```

```
  [Test]
```

```
  [TestCase('Case 1', '1,2')]
```

```
  [TestCase('Case 2', '3,4')]
```

```
  [TestCase('Case 3', '5,6')]
```

```
  procedure TestOne(param1: integer;  
                    param2: integer);
```

```
  [Test]
```

```
  procedure TestTwo;
```



ORM MAPPING

type

```
[TAttrDBTable('NONE')]
```

```
TReportItem = class(TObject)
```

protected

```
[TAttrDBField(PP_VEHICLE_FIELD)]
```

```
FVeiculoId: integer;
```

```
[TAttrDBField(PP_DRIVER_FIELD)]
```

```
FMotoristaId: integer;
```

end;

DATA VALIDATION

type

```
TMyConfig = class
```

```
  [MustNotEmptyString] [FolderMustExists]
```

```
  property WorkingDir: string;
```

```
  [MinValue(1)] [MaxValue(7)]
```

```
  property DefaultDay: Integer;
```

```
  [MustNotEmptyString][LimitToTheseChars('xyz')]
```

```
  property DefaultCity: string;
```

```
end;
```

COMMAND-LINE PARSING

type

```
TCommandLine = class
```

```
public
```

```
[CLPDescription('Set precision'),  
  CLPDefault('3.14')]
```

```
property Precision: string read FPrecision  
                                write FPrecision;
```

```
[CLPPosition(1), CLPDescription('Input file'),  
  CLPLongName('input_file'), CLPRequired]
```

```
property InputFile: string read FInputFile  
                                write FInputFile;
```



REST SERVER

```
[Authorize('User', TNCWAAuthorizer)]
```

```
[ExtraHeader('Access-Control-Allow-Headers',  
            'sessionId')]
```

```
TFilesController= class(TRestPublicController)  
    function Put(const fileName,  
                [FromBody]content: string): TRestResponse;  
    function Save(const fileName,  
                 [FromBody]content: string): TRestResponse;
```



CONCLUSION



PROS & CONS

- + Big code reduction
- + Self-describing code
- Meaning sometimes unclear
- RTTI can get complicated

LINKS

■ Overview

- http://docwiki.embarcadero.com/RADStudio/XE5/en/Overview_of_Attributes
- <http://www.tindex.net/Language/Attributes.html>
- <http://www.thedelphigeek.com/2012/10/multiple-attributes-in-one-line.html>
- <http://delphi.fosdal.com/2010/11/another-generics-rtti-bug-attributes.html>
- <http://stackoverflow.com/q/6119986>

■ GpAutoCreate

- <http://www.thedelphigeek.com/2012/10/automagically-creating-object-fields.html>

■ Serialization

- <http://robstechcorner.blogspot.com/2009/10/xml-serialization-control-via.html>
- <http://robstechcorner.blogspot.de/2009/10/ini-persistence-rtti-way.html>

■ DUnitX

- <https://github.com/VSoftTechnologies/DUnitX>
- <http://www.finalbuilder.com/Resources/Blogs/PostId/697/introducing-dunitx.aspx>

■ ORM mapping

- <http://stackoverflow.com/a/14342203>

■ Validation

- <http://forum.codecall.net/topic/76628-using-attributes-for-validations/>



QUESTIONS?

